

Modelling, Uncertainty and Data for Engineers (MUDE)

Signal Processing: discrete time
sampling, DFT & spectrum

Christian Tiberius

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Signal Processing: sampling
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Discrete signals

A **discrete** signal has a value only at discrete values of the running variable (usually time). Formally the signal is then to be referred to as **discrete-time** signal.

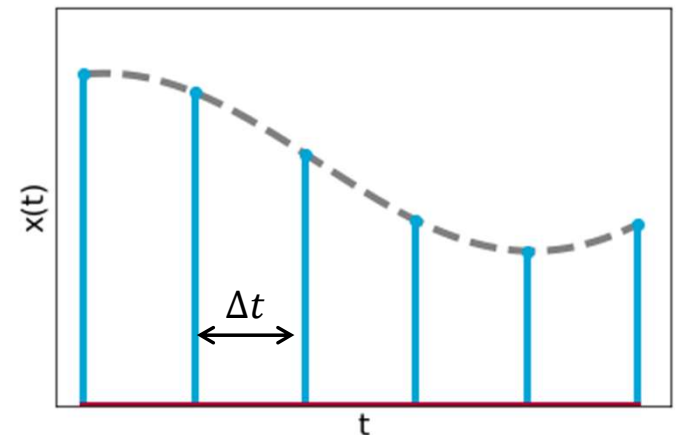
The interval between these discrete values of running variable is often uniform, e.g. Δt .

In-between these values, signal may be zero, undefined, or of no interest!

Note:

continuous-time signal is written as $x(t)$

discrete-time signal is usually written as $x[n]$, or x_n (sequence $x_0, x_1, x_2 \dots$)



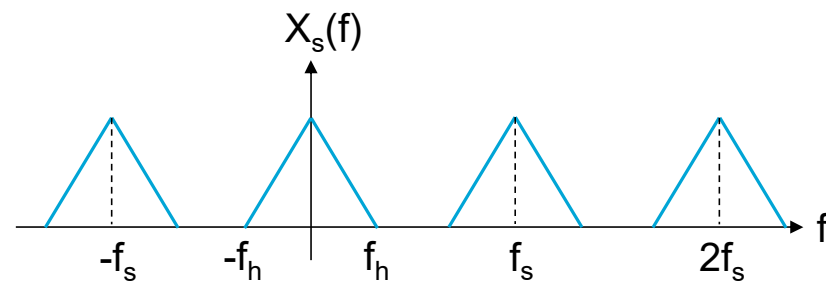
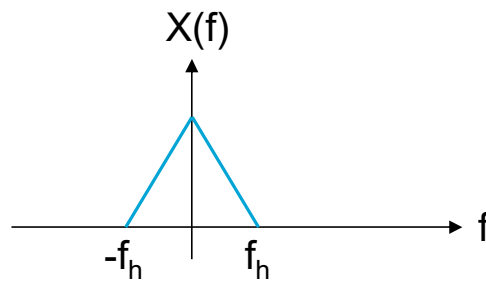
What about discrete time (sampled) signals?
Does sampling have any impact on $X(f)$?

Fourier transform of sampled signal

Finally, Fourier transform of *sampled* signal becomes:

$$X_s(f) = \sum_{k=-\infty}^{k=\infty} X(f - kf_s)$$

so, spectrum of sampled signal is spectrum of original signal, but repeated with 'period' f_s (in frequency domain); copies of spectrum are called **aliases**



Sampling theorem

Band-limited signal $x(t)$, having no frequency components above f_h Hertz, is *completely specified* by samples taken at *uniform* rate greater than $2f_h$ Hertz.

frequency $2f_h$ is called **Nyquist rate**

Note: Nyquist *rate* is characteristic of *signal*, whereas Nyquist *frequency*, $\frac{f_s}{2}$, is characteristic of *sampling system*

(in practice we consider only domain $-\frac{f_s}{2} < f \leq \frac{f_s}{2}$ of spectrum obtained from sampled signal)

Aliasing

Note that in order to reconstruct original continuous-time signal from samples, it is crucial to **sample signal at rate larger than Nyquist rate**.

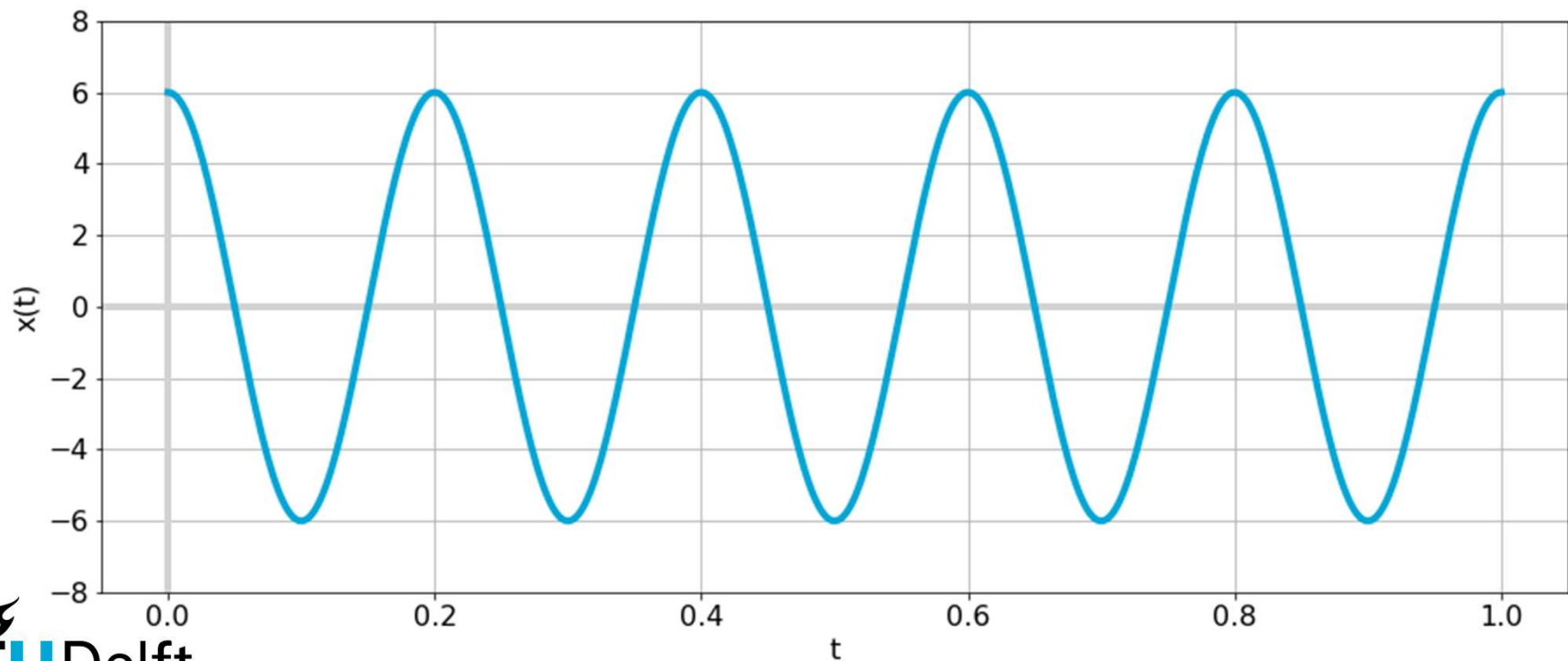
When sampling signal *below* this rate, the adjacent spectra (aliases) will overlap, and it will be impossible to reconstruct signal from its samples. *)

This is called **aliasing**, and is illustrated in the following example.

Aliasing example – signal

As example we study the effect of sampling sinusoidal signal with frequency of $f_c = 5$ Hz

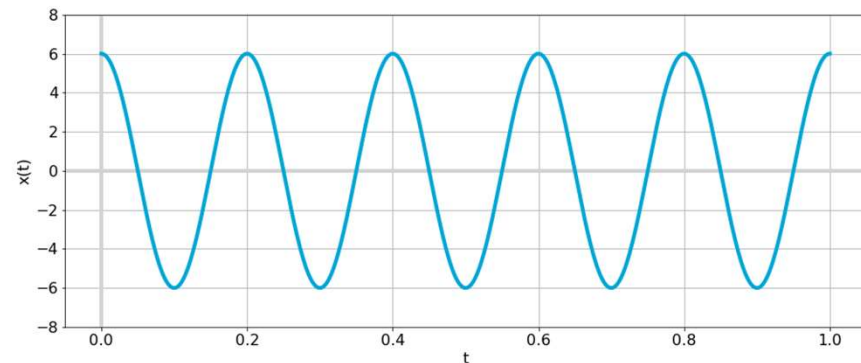
$$x(t) = 6 \cos(10\pi t)$$



Aliasing example – signal

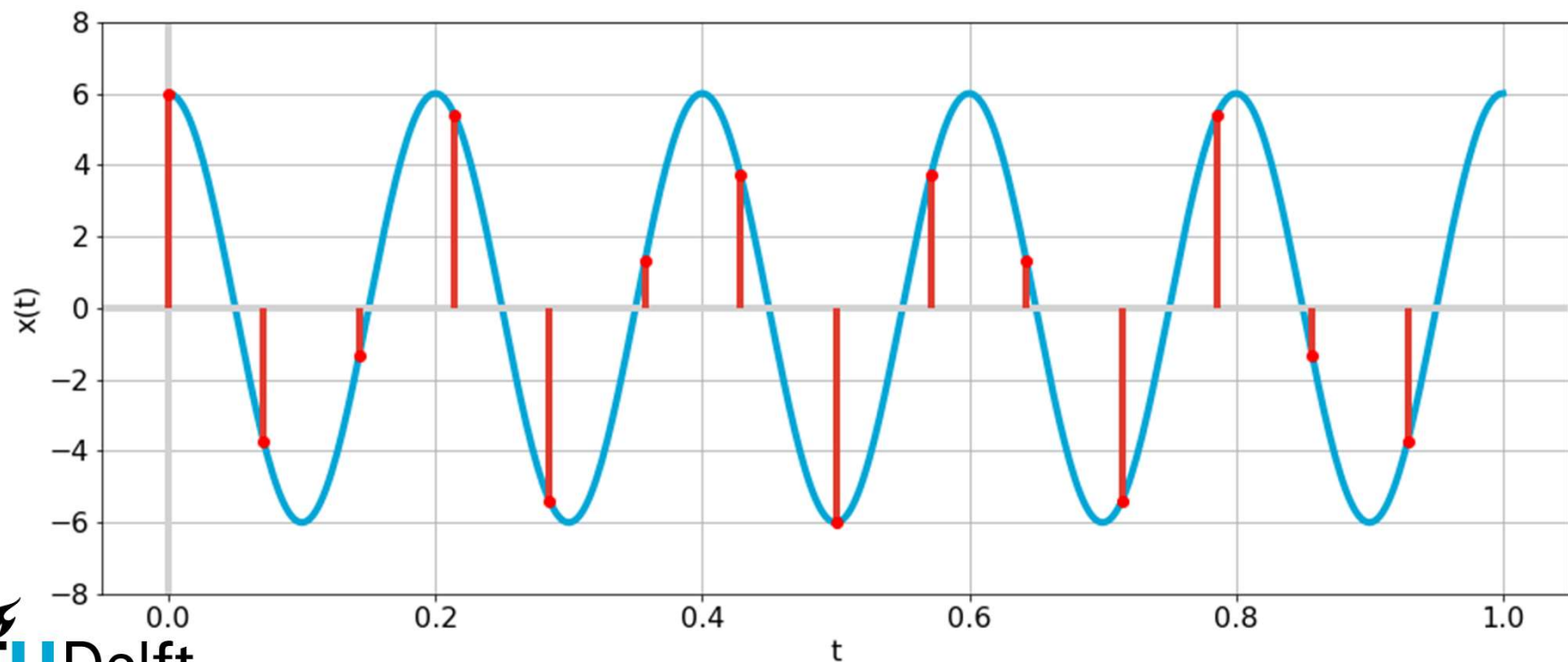
First, we look at *correctly* sampled signal, with $f_s = 14$ Hz ($f_s > 2f_c$)

Spectrum (which is real, because $x(t)$ is even) of original continuous-time signal will have two Dirac-functions with weight 3, at $f = 5$ Hz and $f = -5$ Hz, i.e. $X(f) = \frac{6}{2} [\delta(f - 5) + \delta(f + 5)]$



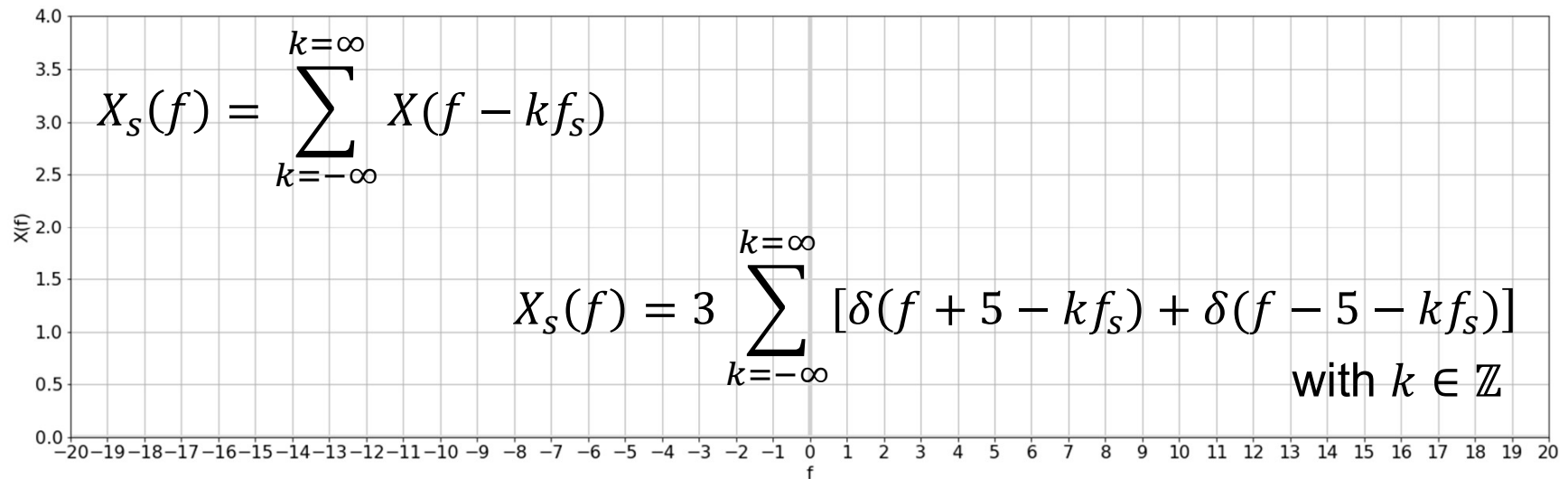
Aliasing example – sampled at 14 Hz

$$x(t) = 6 \cos(10\pi t)$$



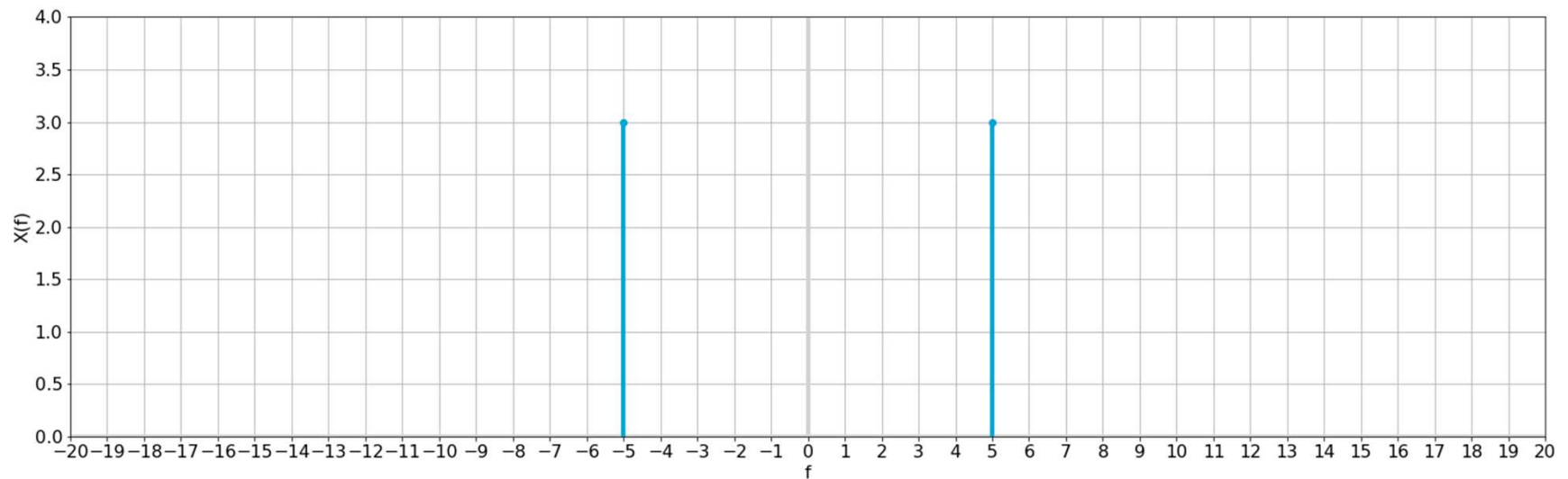
Aliasing example – spectrum

$$x(t) = 6 \cos(10\pi t)$$
$$f_s = 14 \text{ Hz}$$



Aliasing example – spectrum

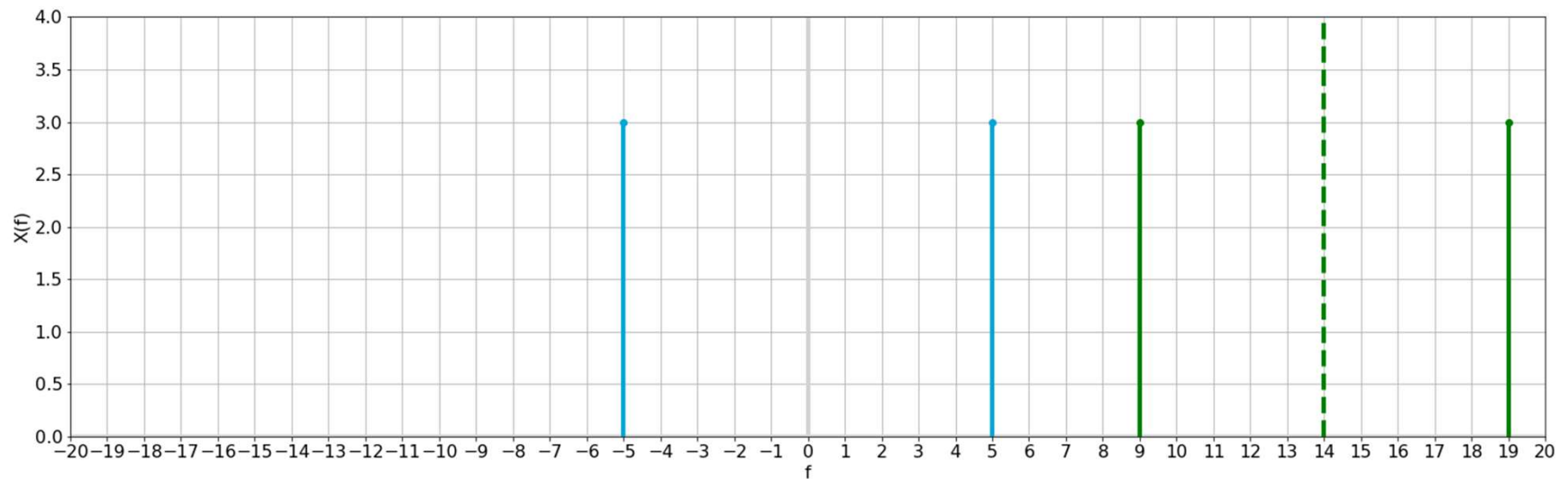
$$x(t) = 6 \cos(10\pi t)$$
$$f_s = 14 \text{ Hz}$$



$$k = 0$$

Aliasing example – spectrum

$$x(t) = 6 \cos(10\pi t)$$
$$f_s = 14 \text{ Hz}$$

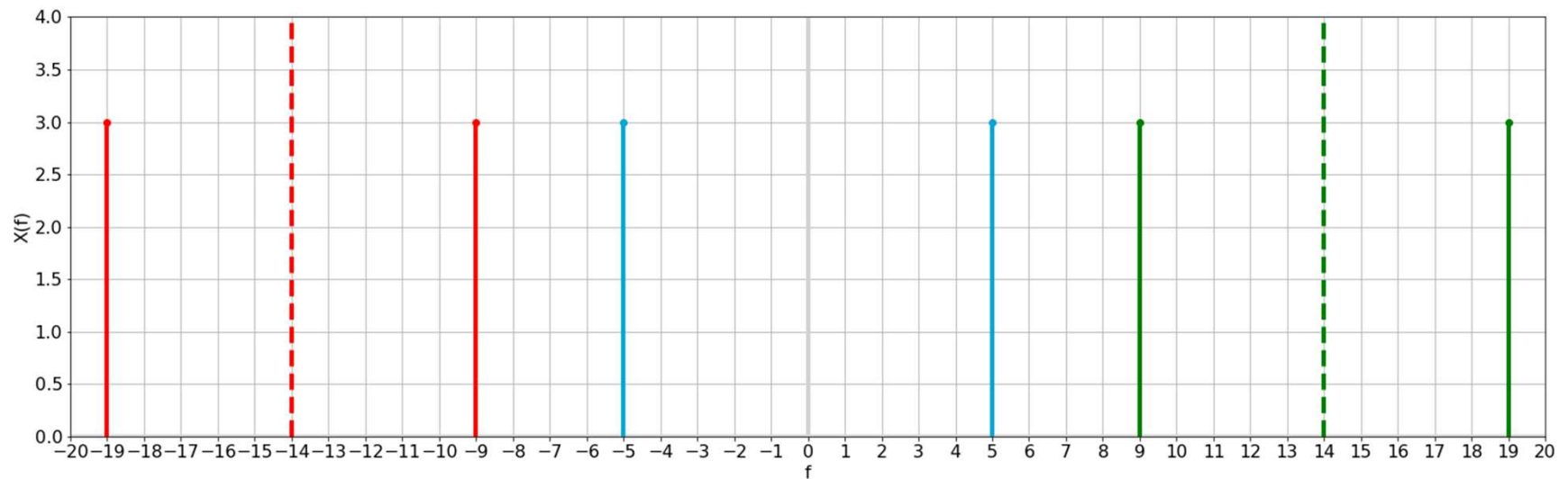


$k = 0$

$k = 1$

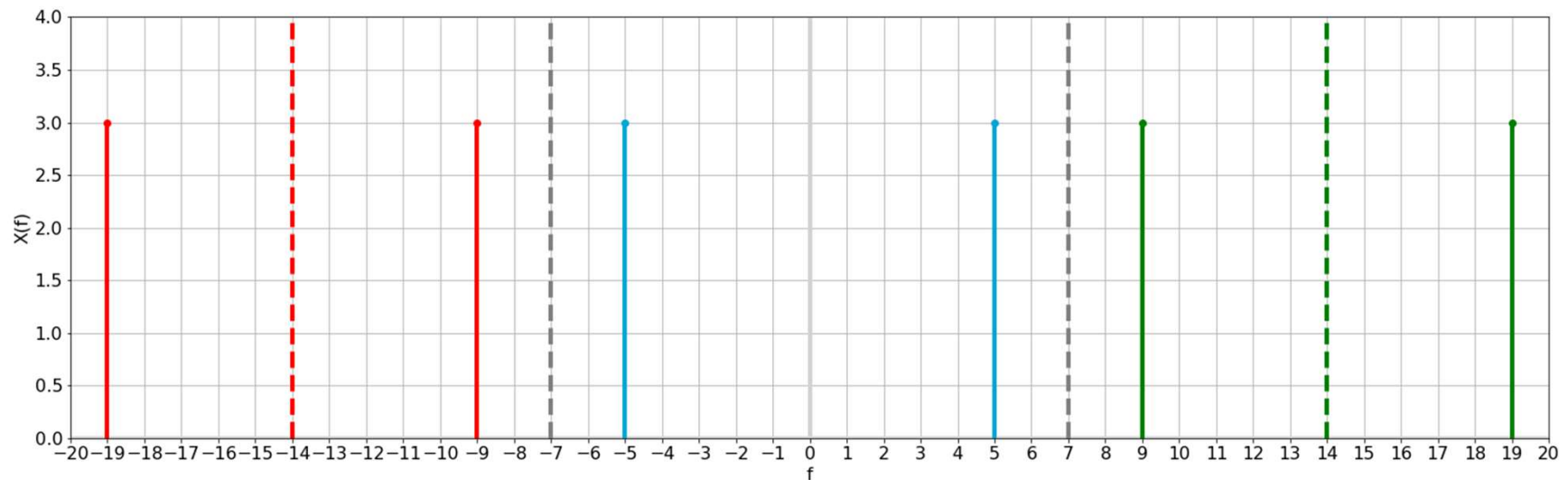
Aliasing example – spectrum

$$x(t) = 6 \cos(10\pi t)$$
$$f_s = 14 \text{ Hz}$$



Aliasing example – spectrum

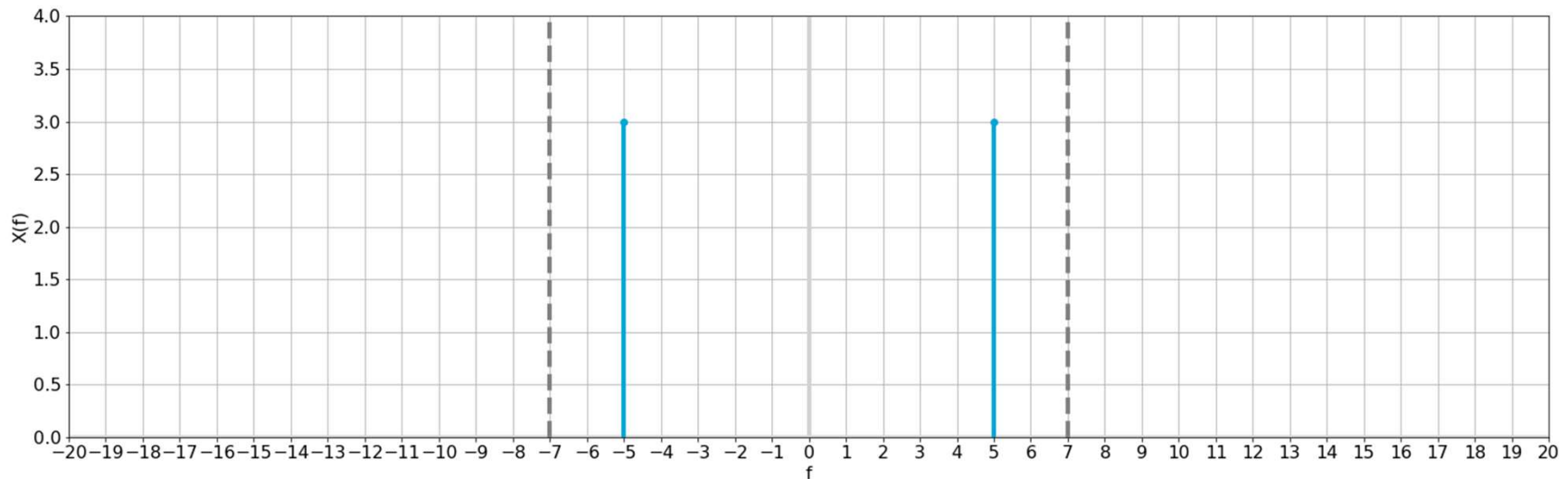
$$x(t) = 6 \cos(10\pi t)$$
$$f_s = 14 \text{ Hz}$$



we consider only domain $-\frac{f_s}{2} < f \leq \frac{f_s}{2}$

Aliasing Example – Spectrum

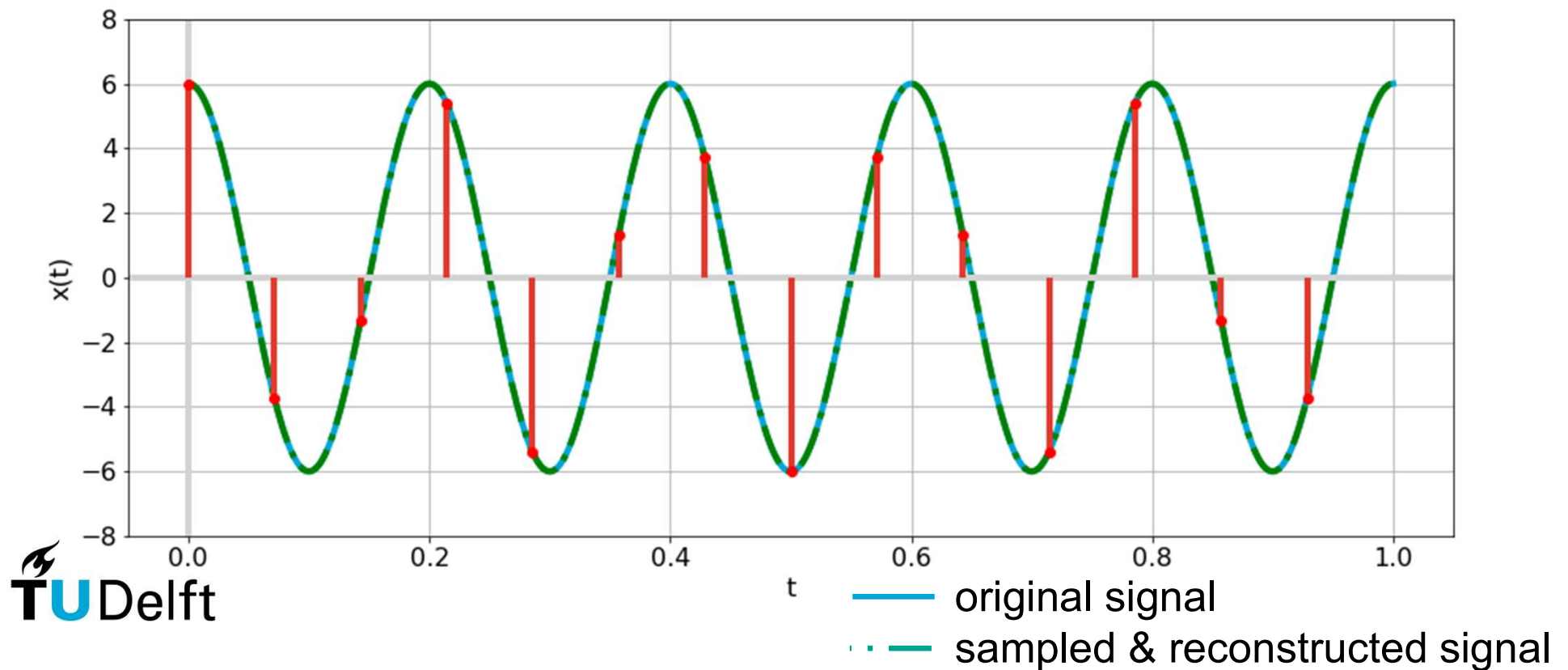
$$x(t) = 6 \cos(10\pi t)$$
$$f_s = 14 \text{ Hz}$$



we consider only domain $-\frac{f_s}{2} < f \leq \frac{f_s}{2}$

Aliasing example – correct result

$$x(t) = 6 \cos(10\pi t)$$

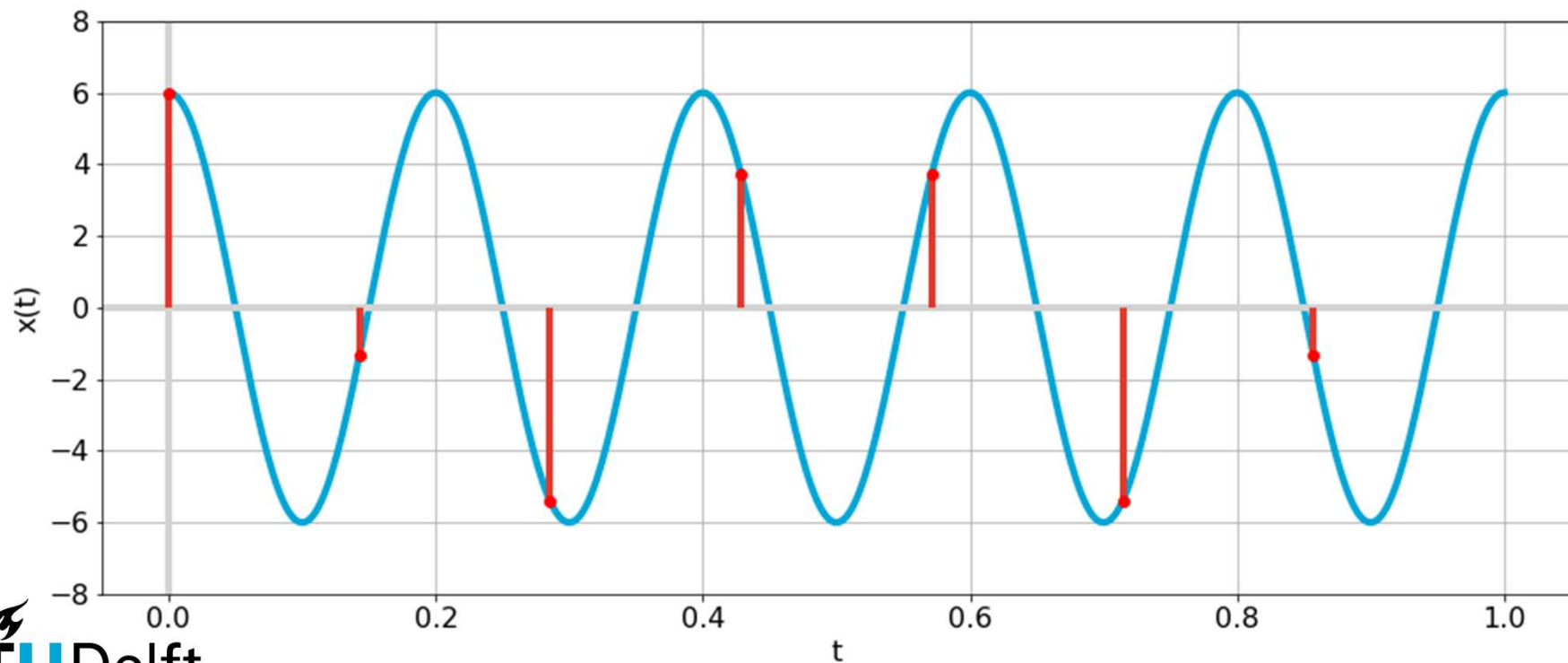


Aliasing example – sampled at 7 Hz

violating sampling theorem:

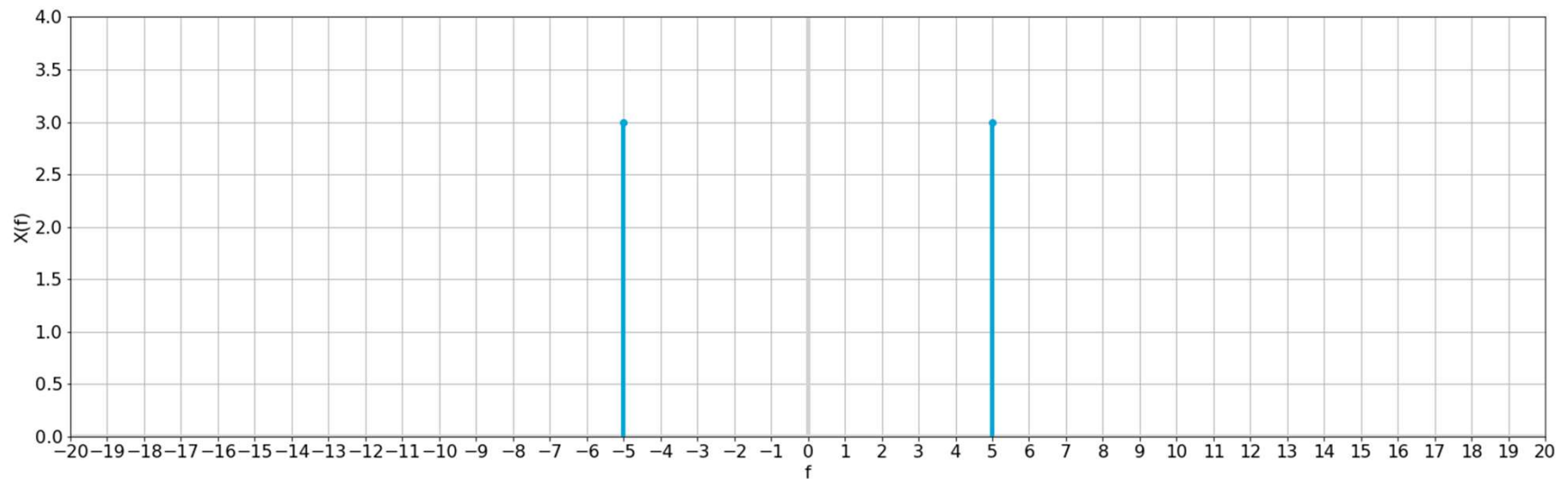
$$f_s = 7 \text{ Hz} (f_s \neq 2f_c)$$

$$x(t) = 6 \cos(10\pi t)$$



Aliasing example – spectrum

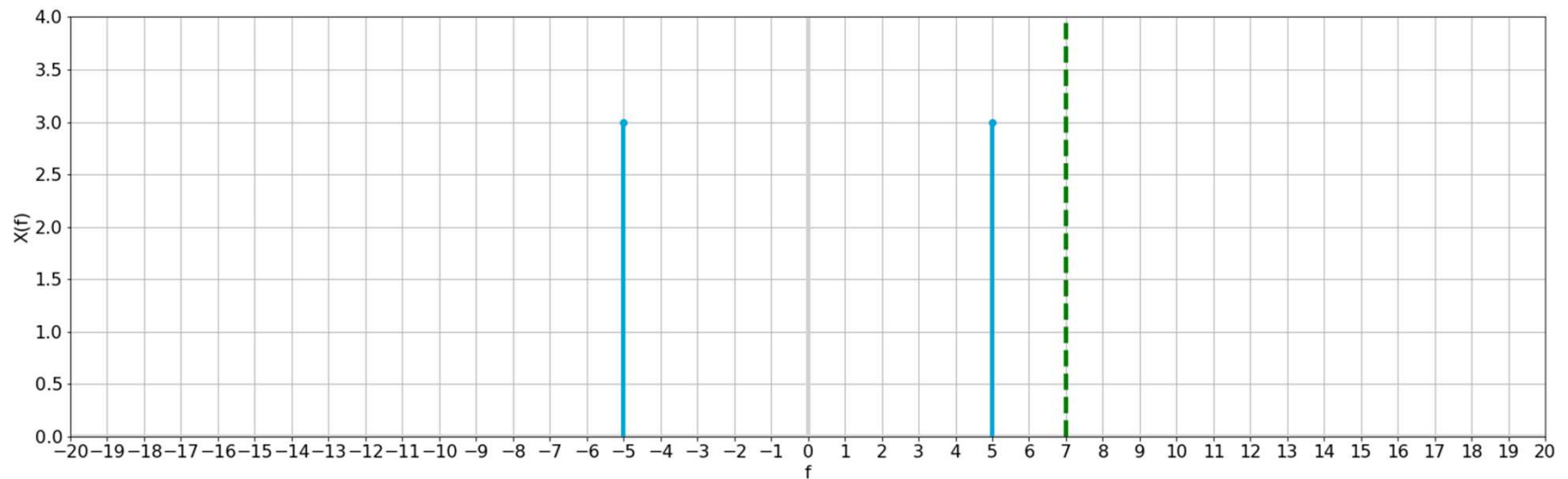
$$x(t) = 6 \cos(10\pi t)$$
$$f_s = 7 \text{ Hz}$$



$$k = 0$$

Aliasing example – spectrum

$$x(t) = 6 \cos(10\pi t)$$
$$f_s = 7 \text{ Hz}$$

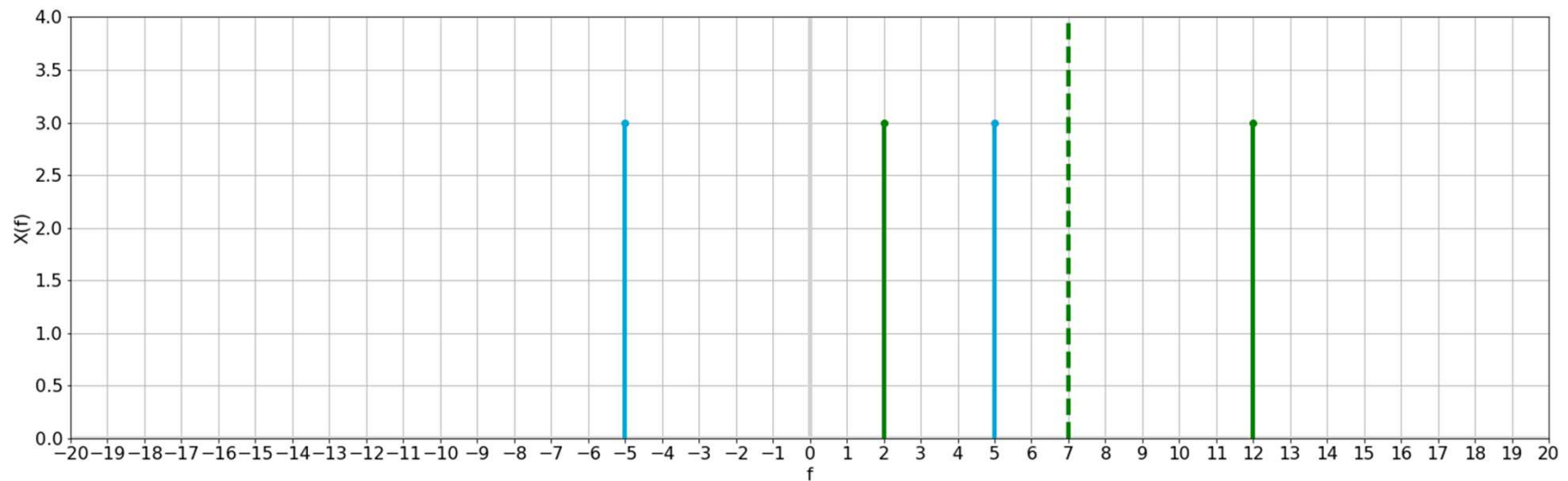


$k = 0$

$k = 1$

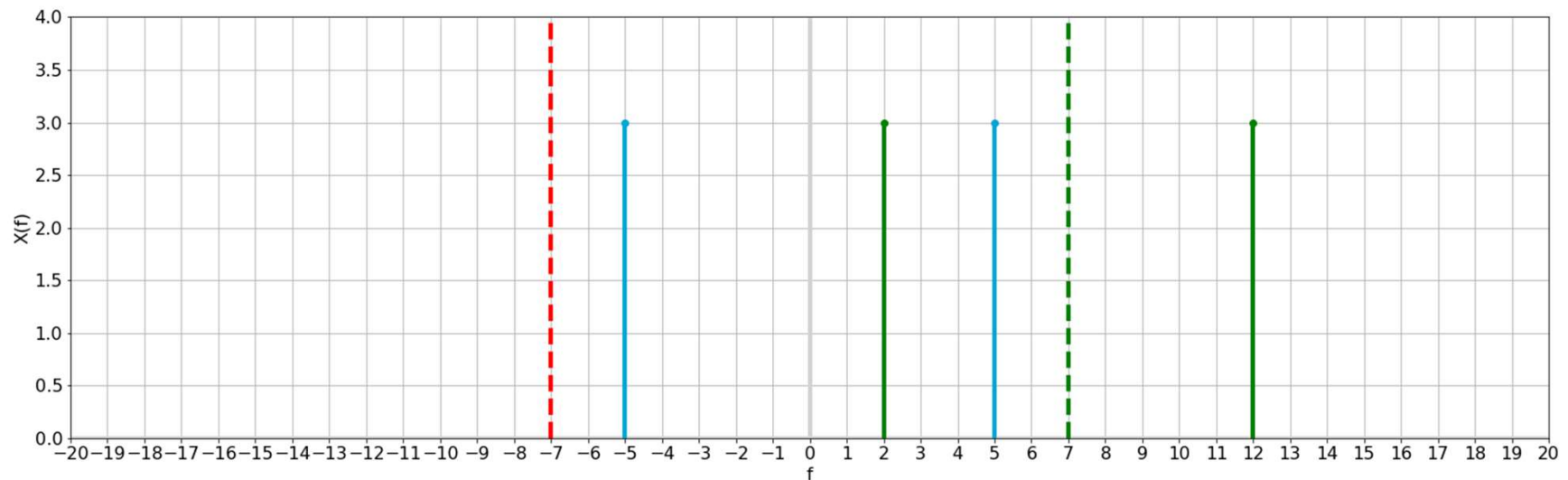
Aliasing example – spectrum

$$x(t) = 6 \cos(10\pi t)$$
$$f_s = 7 \text{ Hz}$$



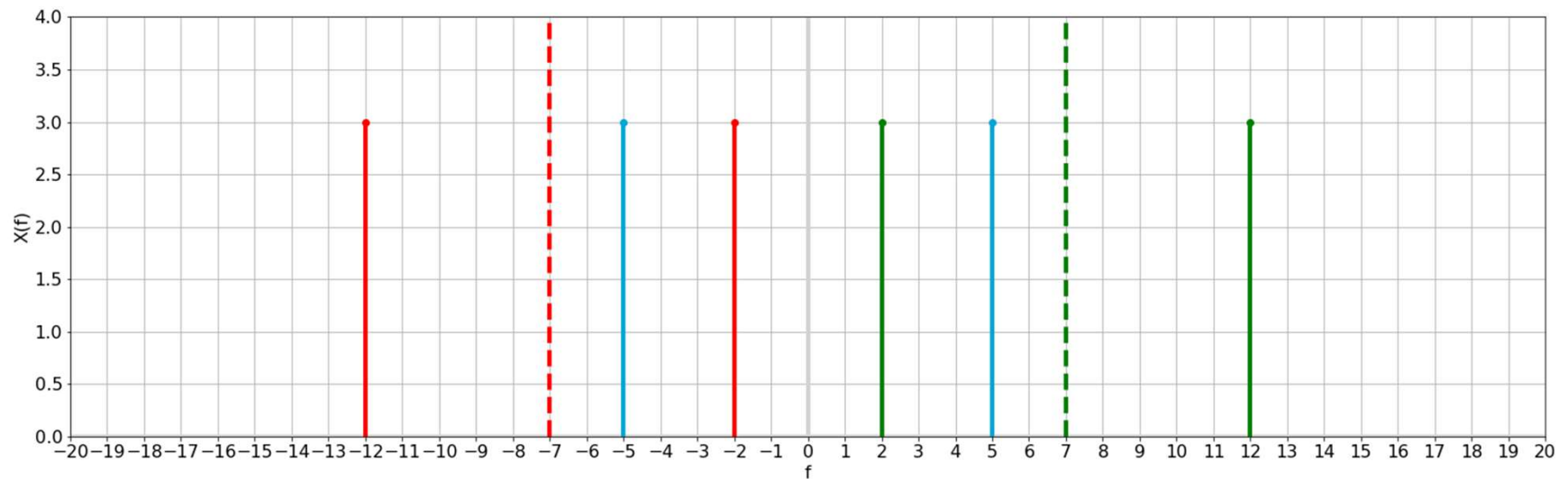
Aliasing example – spectrum

$$x(t) = 6 \cos(10\pi t)$$
$$f_s = 7 \text{ Hz}$$



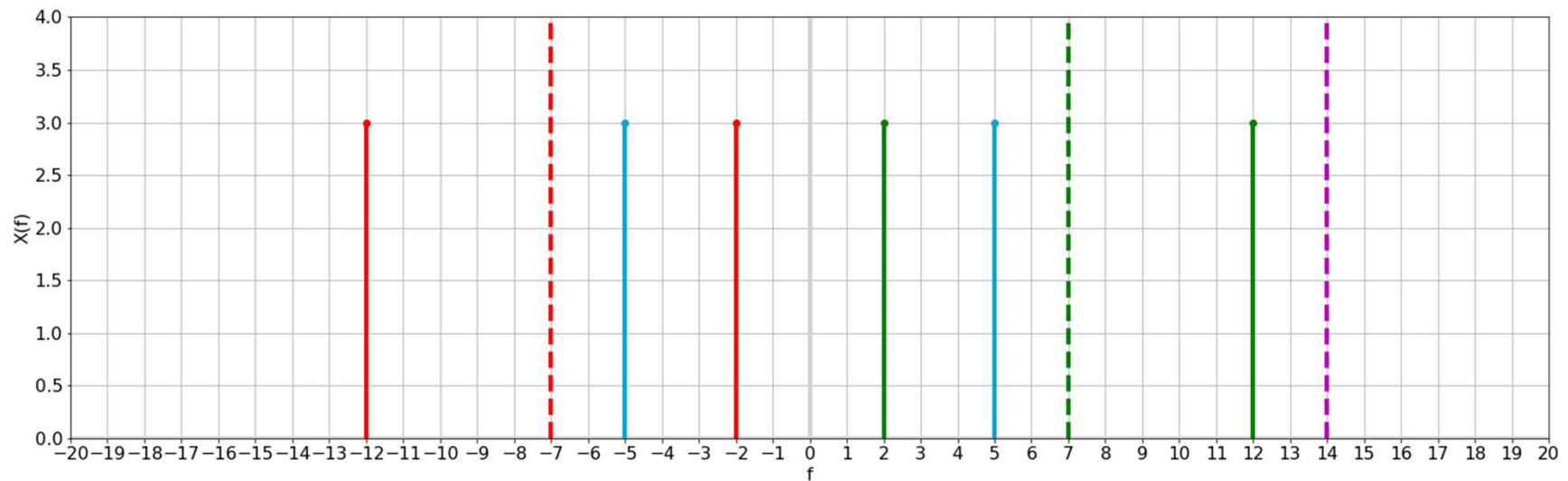
Aliasing example – spectrum

$$x(t) = 6 \cos(10\pi t)$$
$$f_s = 7 \text{ Hz}$$



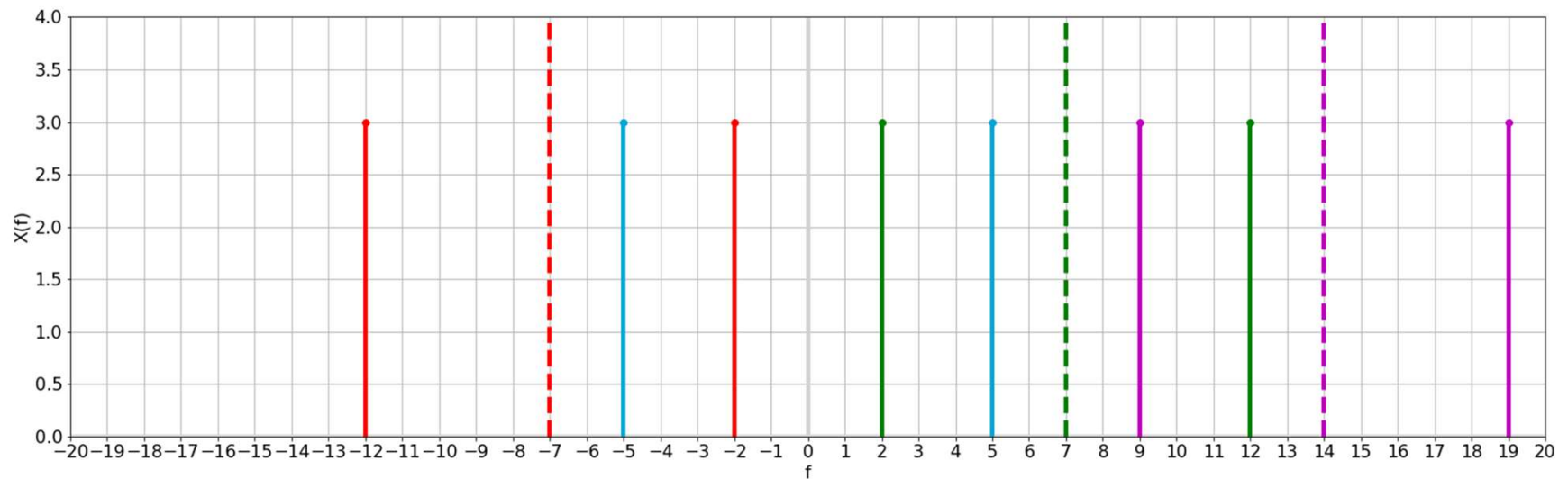
Aliasing example – spectrum

$$x(t) = 6 \cos(10\pi t)$$
$$f_s = 7 \text{ Hz}$$



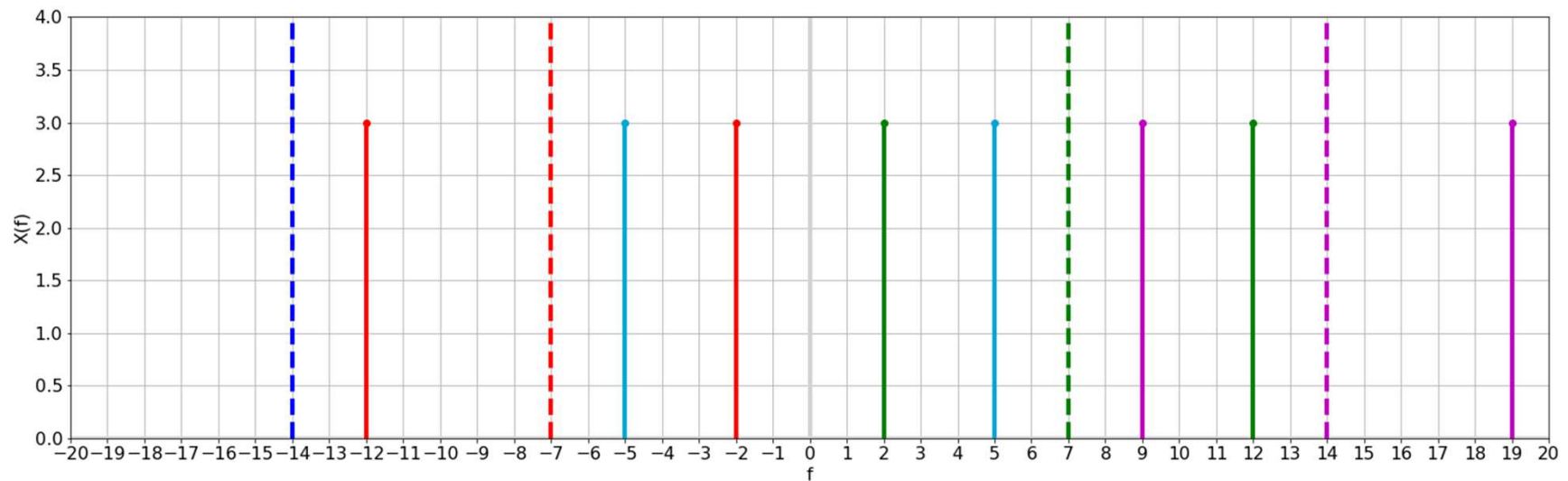
Aliasing example – spectrum

$$x(t) = 6 \cos(10\pi t)$$
$$f_s = 7 \text{ Hz}$$



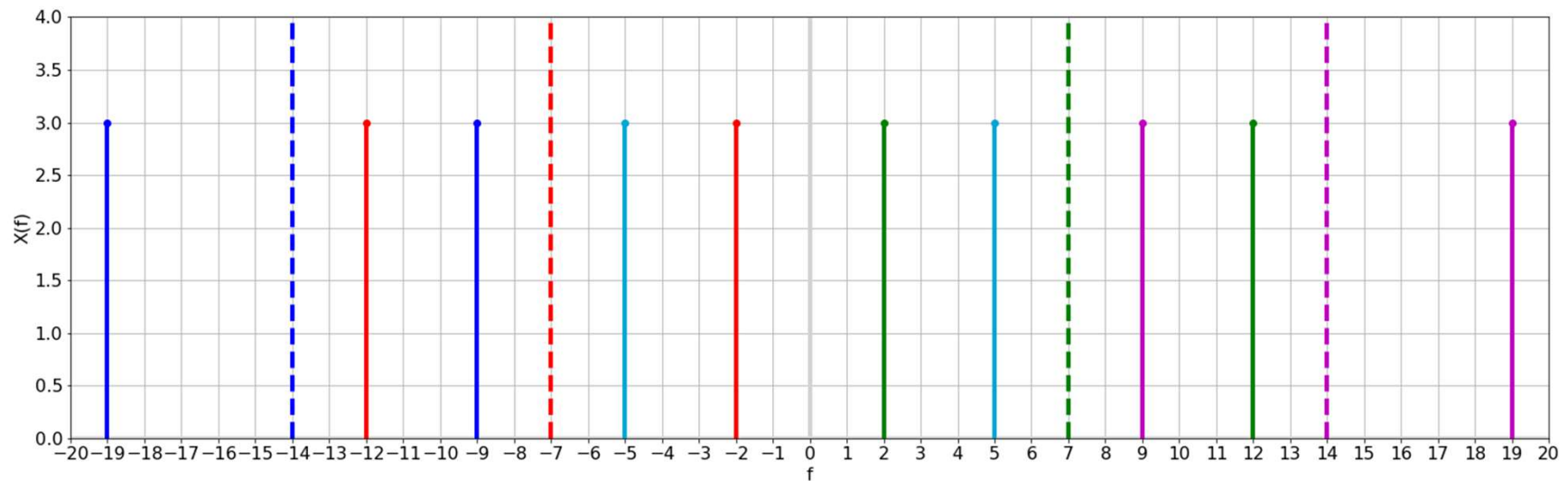
Aliasing example – spectrum

$$x(t) = 6 \cos(10\pi t)$$
$$f_s = 7 \text{ Hz}$$



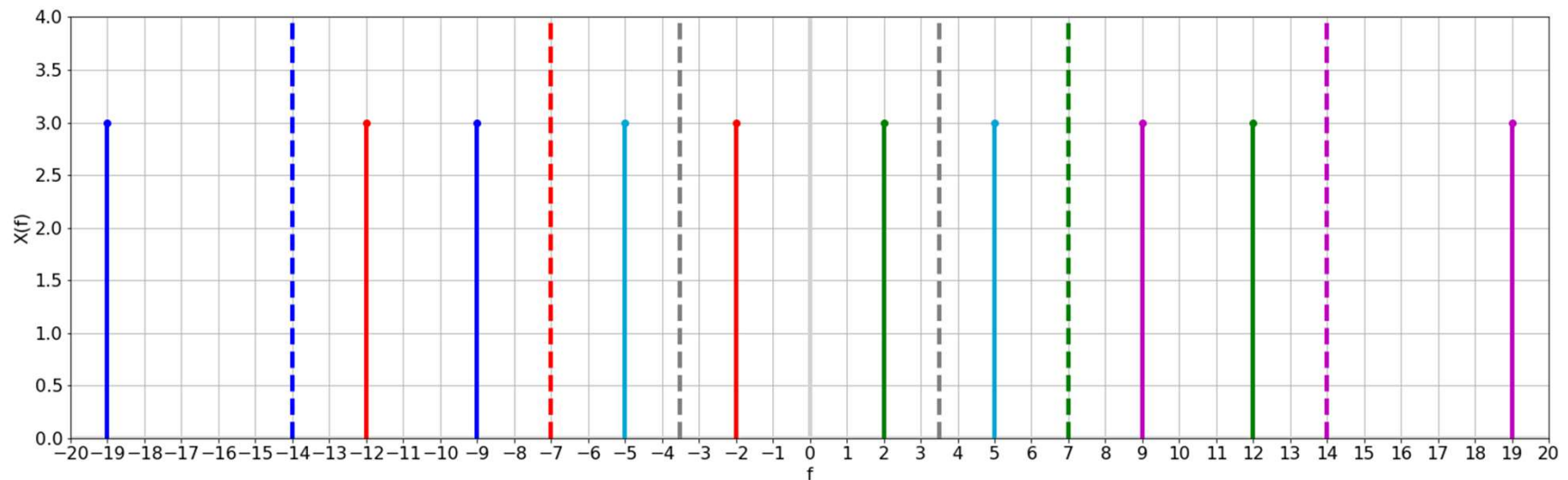
Aliasing example – spectrum

$$x(t) = 6 \cos(10\pi t)$$
$$f_s = 7 \text{ Hz}$$



Aliasing example – spectrum

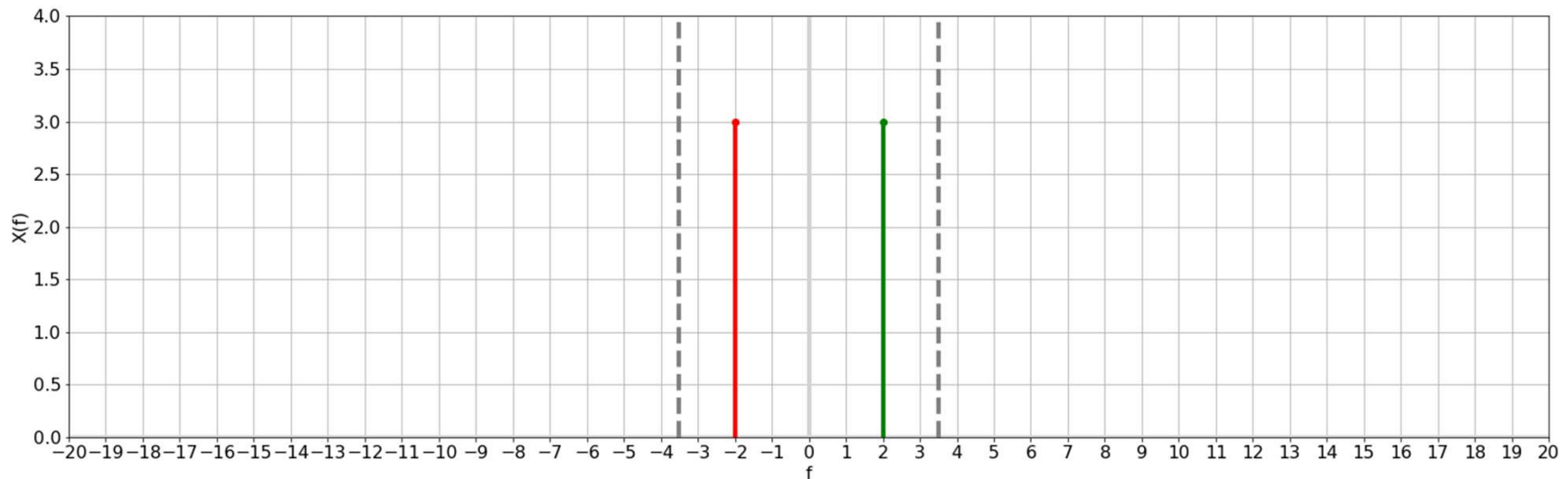
$$x(t) = 6 \cos(10\pi t)$$
$$f_s = 7 \text{ Hz}$$



we consider only domain $-\frac{f_s}{2} < f \leq \frac{f_s}{2}$

Aliasing example – spectrum

$$x(t) = 6 \cos(10\pi t)$$
$$f_s = 7 \text{ Hz}$$

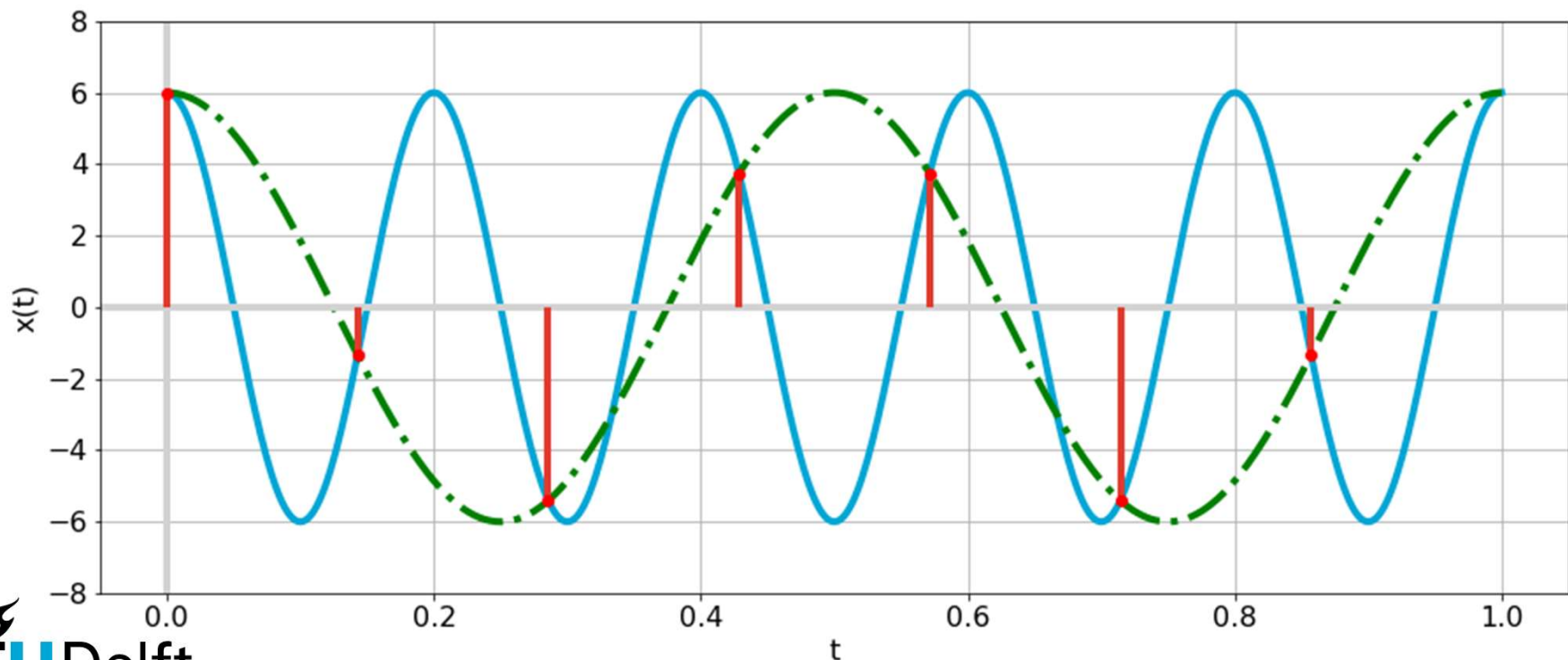


we consider only domain $-\frac{f_s}{2} < f \leq \frac{f_s}{2}$
spectrum of sampled signal will have peaks at -2 and 2 Hz ...

Aliasing example – incorrect result

— original signal · · — sampled & reconstructed signal

$$x(t) = 6 \cos(10\pi t)$$



just by eyeballing the samples, a lower frequency signal appears ...

Sampling - summary

The Fourier transform of a **sampled** signal $x_s(t)$ is given as:

$$X_s(f) = \sum_{k=-\infty}^{k=\infty} X(f - kf_s)$$

where f_s is sampling frequency.

To prevent aliases, this frequency f_s should be larger than $2f_h$, where f_h is highest frequency occurring in signal.

Modelling, Uncertainty and Data for Engineers (MUDE)

Signal Processing: Discrete Fourier Transform

Christian Tiberius

Objectives

- Discrete Fourier Transform (DFT)

⇒ tool to be used in practice

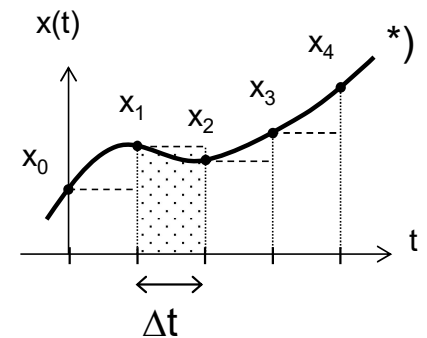
to compute Fourier transform of sampled signal $x_s(t)$

Discrete Time Fourier Transform - DTFT

We discretize Fourier transform of $x_s(t)$ by replacing integral by summation over time:

$$X_s(f) = \sum_{n=-\infty}^{n=\infty} \Delta t x_n e^{-j2\pi f n \Delta t}$$

with $x_n = x(n\Delta t)$, and where complex exponential is also evaluated at times $t = n\Delta t$, and $n \in \mathbb{Z}$



This is still a continuous function of frequency f ($f \in \mathbb{R}$), periodic with period f_s , exactly as we got with impulse train sampling, and known as Discrete Time Fourier Transform (DTFT).

Discrete Fourier Transform - DFT

We want to analyse spectrum $X_s(f)$ of *sampled* signal $x_s(t)$ using a computer, i.e. by Digital Signal Processing (DSP). Two issues remain, however:

$$X_s(f) = \sum_{n=-\infty}^{n=\infty} \Delta t x_n e^{-j2\pi f n \Delta t}$$

- we cannot measure signal forever, so we cannot have $n \rightarrow \infty$.
- once sampled in time domain, still continuous function (of frequency) does not lend itself to DSP – algorithm requires *discrete* data points as input, and delivers *discrete* data points as output ...

DFT – action item 1

we cannot measure signal forever

sampled signal $x_s(t)$ is sequence x_n with $n = \{-\infty, \dots, \infty\}$, so values $x_n = x(n\Delta t)$ at discrete times $t = n\Delta t$ (with $n \in \mathbb{Z}$)

we consider it only for time duration $T = N\Delta t$, resulting in just N samples; effectively this means applying window $\Pi\left(\frac{t}{T}\right)$; in practice we set signal to zero outside window, hence: $x_{sw}(t) = \Pi\left(\frac{t}{T}\right) x_s(t)$

This means x_n with $n = 0, \dots, N - 1$ has **finite length**

DFT – action item 2

continuous function does not lend itself to DSP

sample frequency spectrum: we will evaluate it only at discrete frequencies

as we only use piece of $T = N\Delta t$ of signal, *smallest* resulting frequency will be $f_0 = \frac{1}{T} = \frac{1}{N\Delta t} = \frac{f_s}{N}$, known as frequency (or spectral) **resolution**

largest frequency is related to sampling frequency $f_s = \frac{1}{\Delta t}$

hence, spectrum will be computed at frequencies $f = 0, \frac{1}{N}f_s, \frac{2}{N}f_s, \dots, \frac{N-1}{N}f_s$
(so-called analysis-frequencies)

DFT

This results in **Discrete Fourier Transform (DFT)**: tool to be used in practice.

DFT turns N samples of signal $x(t)$ into N samples of spectrum $X_{sw}(f)$:

$$x(n\Delta t) \leftrightarrow X_{sw}(kf_0)$$

with both n and $k \in \{0, 1, \dots, N - 1\}$

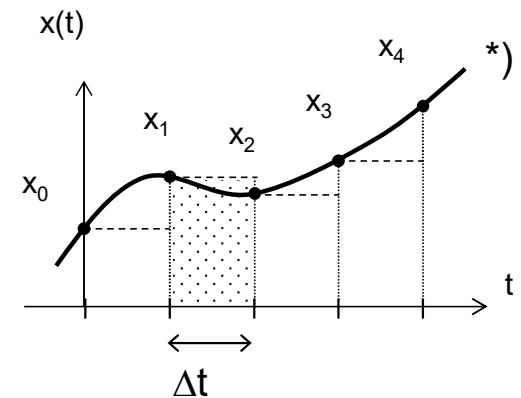
DFT: action-item 1

Sampled, windowed signal $x_{sw}(t)$ equals sequence x_n with $n = 0, \dots, N - 1$.

Then, $X_{sw}(f) = \int_{-\infty}^{\infty} x_{sw}(t) e^{-j2\pi f t} dt$, which we discretize into:

$$X_{sw}(f) = \sum_{n=0}^{N-1} \Delta t x_n e^{-j2\pi f n \Delta t}$$

(similar to DTFT)



*) actually function $x(t) e^{-j2\pi f t}$ rather than just $x(t)$

DFT: action-item 2

Finally, we sample frequency spectrum, turning $X_{sw}(f)$ into $X_{sws}(f)$ by considering only $f = k\Delta f$ with $\Delta f = f_0 = \frac{1}{T} = \frac{1}{N\Delta t} = \frac{f_s}{N}$ and $k = 0, 1, \dots, N - 1$:

$$X_{sws}(k\Delta f) = \Delta t \sum_{n=0}^{N-1} x_n e^{-j2\pi k\Delta f n\Delta t} = \Delta t \sum_{n=0}^{N-1} x_n e^{-j\frac{2\pi}{N}kn} \quad \text{with } k \in \mathbb{Z}$$

Hence sequence X_k equals $X_{sws}(f)$ at $f = k\Delta f$ for $k = 0, 1, \dots, N - 1$.

$$X_k = \Delta t \sum_{n=0}^{N-1} x_n e^{-j\frac{2\pi}{N}kn}$$

DFT - summary

$$X_k = \Delta t \sum_{n=0}^{N-1} x_n e^{-j\frac{2\pi}{N}kn}$$

$$x_n = \frac{1}{N\Delta t} \sum_{k=0}^{N-1} X_k e^{j\frac{2\pi}{N}kn}$$

with both k and $n \in \{0, 1, \dots, N - 1\}$

With X_k , we consider function $X(k\Delta f)$ by restoring *frequency dimension*,

frequency resolution: $\Delta f = f_0 = \frac{1}{T} = \frac{1}{N\Delta t} = \frac{f_s}{N}$

With x_n , we consider function $x(n\Delta t)$ by restoring *time dimension*,

time resolution: $\Delta t = \frac{1}{f_s}$

DFT - summary

In many textbooks, we find DFT as:

$$X_k = \sum_{n=0}^{N-1} x_n e^{-j\frac{2\pi}{N}kn}$$

$$x_n = \frac{1}{N} \sum_{k=0}^{N-1} X_k e^{j\frac{2\pi}{N}kn}$$

with both k and $n \in \{0, 1, \dots, N - 1\}$

Hence, without factors Δt and $\frac{1}{\Delta t}$. This is also how DFT is implemented in programming languages like Matlab and Python; user has to restore time and frequency dimension!

Modelling, Uncertainty and Data for Engineers (MUDE)

Signal Processing: Spectral Estimation

Christian Tiberius

Objectives

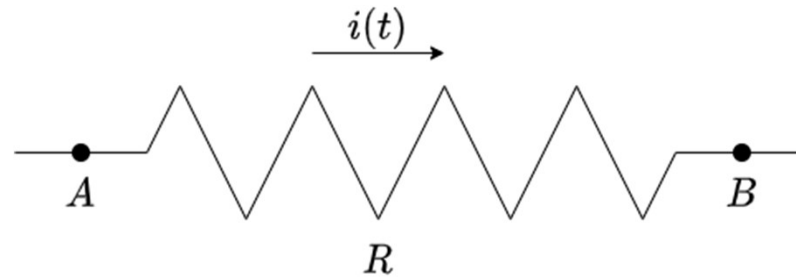
- energy and power signals
- Parseval's theorem
- Power Spectral Density (PSD)
- basic spectral estimation: periodogram

so far looked at **amplitude** spectrum resulting from Fourier Series and **magnitude** spectrum from Fourier transform, $|X_k|$ and $|X(f)|$ resp; can we connect amplitudes at different frequencies to physical notions of **energy** and **power**?

how is energy/power of signal distributed over frequency → **spectral analysis**

Energy and power signals

Definitions of energy and power stem from electrical engineering. Suppose $u(t)$ is voltage across resistor R producing current $i(t)$



Energy and Power signals

Instantaneous power is defined as $p(t) = u(t)i(t)$, and $u(t) = i(t)R$, so

$$p(t) = i^2(t)R = \frac{u^2(t)}{R} \quad u(t) \text{ in [V], } i(t) \text{ in [A]}$$

with $R = 1 \Omega$, instantaneous power per Ohm is given as:

$$p(t) = u(t)i(t) = i^2(t) = u^2(t)$$

Integrating over $|t| \leq T$, we define **total energy** and **average power** as:

$$E = \lim_{T \rightarrow \infty} \int_{-T}^T u^2(t) dt \quad \text{in Joule [J]} \quad (\text{on a per Ohm basis})$$

$$P = \lim_{T \rightarrow \infty} \frac{1}{2T} \int_{-T}^T u^2(t) dt \quad \text{in Watt [W]}$$

Energy and power signals

For signal $x(t)$, **total energy** (normalized to unit resistance) is defined as:

$$E = \lim_{T \rightarrow \infty} \int_{-T}^T |x(t)|^2 dt \quad \text{in Joule [J = V A s = N m]}$$

and **average power** (normalized to unit resistance) as:

$$P = \lim_{T \rightarrow \infty} \frac{1}{2T} \int_{-T}^T |x(t)|^2 dt \quad \text{in Watt [W = J/s]}$$

For real signals, modulus signs may be removed from equations above.

Parseval's theorem (Fourier transform)

We obtain Parseval's theorem for Fourier transforms:

$$E = \int_{-\infty}^{\infty} |x(t)|^2 dt = \int_{-\infty}^{\infty} |X(f)|^2 df$$

$\underbrace{\hspace{10em}}$

Energy Spectral Density (ESD)

Parseval's theorem (DFT)

Note that X_k denotes DFT-coefficients, with Δt included $\longrightarrow X_k = \Delta t \sum_{n=0}^{N-1} x_n e^{-j\frac{2\pi}{N}kn}$

Power of signal, contained in frequency band of width $\Delta f = \frac{1}{T}$, at frequency $f = k \Delta f$ is:

$$S(k\Delta f) = \frac{1}{T} |X_k|^2 \text{ in [W/Hz] for } k = 0, \dots, N-1$$

and actually is power **density**

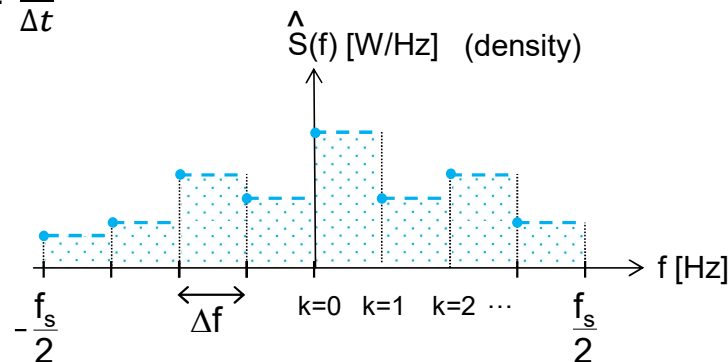
Parseval's theorem (DFT) → periodogram

$$S(k\Delta f) = \frac{1}{T} |X_k|^2 \quad \text{in [W/Hz]} \quad \text{for } k = 0, \dots, N-1 \quad \text{and} \quad \Delta f = \frac{1}{T}$$

This turns out to be an *estimate for* the PSD, and is referred to as **periodogram** (estimate may be indicated by hat-symbol, hence \hat{S}).

Product $\Delta f S(k\Delta f)$ is contribution by frequency *band* with width Δf at frequency $f = k\Delta f$, to power P of signal.

Periodogram $S(f)$ defined for $0 \leq f < f_s$, or equivalently $-\frac{f_s}{2} < f \leq \frac{f_s}{2}$ (two-sided), with $f_s = \frac{1}{\Delta t}$



Note that X_k denotes DFT-coefficients, with Δt included:

$$X_k = \Delta t \sum_{n=0}^{N-1} x_n e^{-j\frac{2\pi}{N}kn}$$